

**LOUDOUN COUNTY DEPARTMENT OF PARKS, RECREATION AND COMMUNITY SERVICES
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ADULT KICKBALL LEAGUES - RULES AND REGULATIONS

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Kickball Rules

1.00 Administrative Regulations and Information

1.01 The following Adult Kickball Leagues shall be played in accordance with the Official Kickball Rules of Loudoun County PRCS, except where amended by special league rules.

- a. Women's Leagues
- b. Men's Leagues
- c. Coed Leagues
- d. Church Leagues

1.02 Qualification for participation in Adult Kickball Leagues is based on the following criteria:

- a. Submission of a timely filed team application, with E-Mail Address of Team Captain
- b. Submission of a timely filed roster, signed by a designated team manager, which documents full legal name (no nicknames), signature, address, zip code, and telephone number for each player. At least two-thirds (66%) of a team's roster must include Loudoun County residents, with proof of residency submitted with the team roster. Proof of residency can be a copy of one of the following: Drivers license, non-driver ID, utility bill, lease, etc. Exception: See rule 6.02.
- c. Submission of the entry fee and non-resident fees payable to County of Loudoun on or before the established deadline date. Partial fees will not be accepted.

1.03 All rosters, roster changes, protests, or any other paperwork affecting the administration of this league will not be considered official unless PRCS is notified in writing on the designated form. Papers sent by mail should be verified by telephone.

1.04 Tournament Play. At the conclusion of regular season play, leagues will have post-season tournaments scheduled. (See the General Information sheet of the specific league for details).

1.05 Any question or situation not included in these rules or official interpretation thereof, shall be referred to the League Commissioner for final disposition.

2.00 Coaches/Managers

2.01 The coach, manager, or his/her designee shall be the team representative.

2.02 The team representative shall be responsible for the following:

- a. Attending all league meetings.
- b. Informing team members of the outcome of league meetings or protest review.
- c. Attending the annual kickball rules clinic. Teams not represented at the annual rules clinic may not submit protests on game situations or rules interpretations.
- d. Knowing the league rules and informing team members as to their interpretation.
- e. Distributing league materials to team members.
- f. Controlling the language and conduct of his/her players and spectators.
- g. Acting as liaison to the League Office.
- h. Fees, rosters, protest's and any other league paperwork required by the League Office and the timely submission of same.

3.00 Umpires

3.01 Umpires shall be members of an approved association holding a current contract with PRCS.

3.02 Umpires shall be assigned to games by the umpire's association commissioner.

3.03 Umpires shall be paid from entry fees held in trust by PRCS.

3.04 If an umpire(s) fails to appear games must be played. If no umpire appears by the scheduled start time both managers must agree to appoint an umpire, or agree to play under some other remedy, and must make a notation of this agreement in each team's scorebook. If an umpire arrives after the start of a game, any prior arrangement made between the coaches will cease and the umpire will take over, and the game will continue at the point of the umpire's arrival. Possible remedies include, but are not limited to, one of the following:

- a. Select someone who is not a rostered player of either team.
- b. The catcher of the defensive team makes ball, strike, fair and foul calls; base coaches of the offensive team makes out or safe calls at each base.
- c. Some other remedy as mutually agreed upon by both managers.
- d. Facility attendants are not allowed to umpire a game.

3.05 At unlighted fields the fitness of the grounds for a game shall be decided solely by the plate umpire. At lighted fields the fitness of the grounds for a game shall be decided by the plate umpire and the facility attendant. Failure to abide by the umpire's or facility attendant's decision shall result in disciplinary action by the League Commissioner. The intent of this rule is to prevent injury to players and protect fields from inappropriate usage.

3.06 The plate umpire shall keep the official time of the game.

4.00 Entry Fees

4.01 The entry fee shall be an established amount to cover league expenses, including, but not limited to, the following:

- a. Umpires (where applicable).
- b. Registration and user fees.
- c. Awards. (all trophies and awards must be picked up no later than 30 days after the championship game)
- d. Administrative overhead (supervision, maintenance, lights, etc.).

4.02 The entry fee will be announced each year at the organizational meeting and must be paid on or before the deadline date established by the League Office.

4.03 No entry fees will be accepted at the captain's meeting.

4.04 A team roster and application must accompany each team's entry fee in order to be considered for a league.

4.05 For each non-county resident on the roster an additional \$29.00 fee will be assessed to the entry fee.

5.00 Player Eligibility

5.01 A player must be eighteen (18) years of age or out of high school prior to the opening game of the season.

5.02 A male player may participate on (2) men's and (2) COED teams, but both teams must be on separate nights. (Scheduling conflicts due to playing on multiple teams will not be considered when scheduling games) in each of the defined leagues Exception 1: Women may participate on multiple COED teams so long as the teams aren't able to play each other in regular season and/or tournament games.

5.03 Any player suspended or barred from participation in these leagues by PRCS is ineligible to participate on any

team in any league under the Loudoun County jurisdiction until the suspension is lifted. Suspended players must take the initiative to contact the League Office to apply for reinstatement of eligibility. (Participation includes coaching as well as playing).

5.04 A team playing an ineligible player shall automatically forfeit all games in which this player participated. Participation is defined as playing, coaching, or serving as a player-coach.

5.05 Any player using an assumed name shall be permanently barred from these leagues.

6.00 Team Rosters

6.01 Team roster, application form, entry fee, proof of residency, and non-resident fees must be submitted to the League Office by the entry deadline each year. Rosters must be typed or printed on the roster form provided by the League Office in original form. Rosters must list the full legal name (no nicknames), signature, address, zip code, jersey number, and either a home or work telephone number for each player, manager or coach. Incomplete rosters and duplicated copies will not be accepted. Teams failing to comply will not be considered for the league. Team rosters must be available at all games along with player identification. If you are requested by PRCS officials to show your roster, or ID and do not or can not comply, the game or games for that night will become forfeits.

6.02 For participation in these leagues, all rosters must be comprised of at least 66% Loudoun County residents, and this percentage must be maintained throughout the season. Place of employment does not qualify a player as a resident. Exception - corporate/company teams may participate provided that:

- a. The corporation, company, or agency must be based in Loudoun County or has a branch office in Loudoun County.
- b. All players must work for the corporation, company, agency, or the branch office based in Loudoun County.
- c. Thirty-three (33) percent of the rostered players must live in Loudoun County. Proof of residency required.
- d. Entry fee must be paid by a corporation, company, agency, or recreational fund check to County of Loudoun by the established deadline date. The \$29 dollar fee will still apply, for above the 33% of out of County residents.

6.03 All roster changes, (i.e., additions, deletions, etc.), must be made in writing on a separate change of roster form and filed with the League Office prior to that player's participation in league games. Added players must sign the change of roster form. A team roster may be changed by team managers or coaches only.

6.04 Roster changes will be allowed until before a team's seventh game played. A request for an emergency roster change after the deadline will be judged by the League Commissioner, whose decision will be final.

6.05 A player who is dropped from a team may not be reinstated to that same team during the same season. That player may not be added to a team within the same division during that season.

6.06 A "returning team" is defined as a team having played the previous season, which, for the current season, is comprised of 33% of the previous season's rostered players. (Team does not have to play under the same team or sponsor's name).

6.07 If it is determined that a team roster is falsified the team representative shall be suspended from participation in the Loudoun County Adult Kickball League for the remainder of the season plus one additional year.

6.08 Each roster will be limited to a maximum of 25 players. Exception: Church Leagues will have an unlimited roster.

6.09 Playoff eligibility will be as follows:

- a. Spring/summer leagues - All players on the final roster as of the changes deadline.
- b. Fall leagues - All players on the final roster as of the changes deadline
- c. Church leagues - All players on the final roster as of the changes deadline

6.10 At the discretion of the League Commissioner, the top three (2) teams in each division at the end of the season may be moved up to the next higher division the next season played. The bottom two (2) teams may be moved to

the next lower division.

7.00 Uniforms and Equipment

7.01 Uniforms are recommended for teams in all leagues but not required. Uniforms will consist of same or like-colored jersey with minimal six-inch number on the back. Caps are optional. Handkerchiefs cannot be worn around the neck or head.

7.02 For safety and injury prevention, casts, jewelry, or any other item deemed dangerous by the umpire may not be worn during the game. Players wearing glasses must have shatterproof lenses or eyeglass protectors. It is the responsibility of each player to comply.

7.03 Loudoun County PRCS will provide all kickballs, bases, and any equipment necessary for games.

7.04 Metal spikes shall not be worn by any player, manager, or coach. Penalty: Ejection from the game.

8.00 Forfeiture

***8.01** If the required number of players (6) has not been met by the scheduled starting time, the team having the required number shall win by forfeit. A possible exception to this rule may be if Team "A" has more players than the required number of players, and Team "B" does not, Team "A" MAY LEND team "B" no more two (2) players. (Team "A" determines who they will lend), In order to get the game started. When Team "B" players show up, the loaned players will return to team "A". It will be Team "A" decision to either lend the players to Team "B", or win by Forfeit. This determination, must be made before the start of each game. If both teams fail to have the required number of players, the game shall be declared a double forfeit and will not be rescheduled.

8.02 A team forfeiting four league games because of failure to have the required number of players will be dropped from further participation until their case is reviewed. All games will stand and no part of the franchise fee will be returned.

8.03 Using an ineligible player shall result in forfeiture (see Rule 5.00).

8.04 If no one from a team is in the playing area at game (exception the 6:30 PM teams have a five minute grace period as stated in rule 12.03). They must have representation by 6:35PM) time the umpire will call a forfeit for the first game of the doubleheader. If after 20 minutes there is still no one from that team in the playing area the umpire will call a forfeit for the second game. If a team has one player they have until their next schedule time (the second game of their doubleheader) to get enough players to the field provided they have at least one at the field.

8.05 If a team forfeits the first game the other team (the team not forfeiting) is automatically the home team the second game.

9.00 Protests

9.01 Under official softball rules, decisions involving an umpire's judgment may not be protested. If a ruling is believed to conflict with the official softball rules or these league rules, or if a question of eligibility is involved, a manager may protest the game by notifying the home plate umpire who will note the time of the protest in the official scorebook. Notification of intent to protest must be made immediately before the next pitch. A written protest must then be submitted to the League Office postmarked within 48 hours after the game is played. A \$50.00 fee must accompany each protest. If the appeal is granted, the fee will be returned. A postage meter machine tape will not be accepted as a postmark.

9.02 Each protest must contain the following information:

- a. Date, time, and place of the game.
- b. Names of officials and scorekeepers.
- b. The rule and section of the official rules or local rules under which the protest is made.
- c. The decision and conditions surrounding the making of the protest.
- d. All essential facts involved in the matter protested.

- e. What the expected outcome of the protest should be. (What is the protestor expecting to happen.)

9.03 Protests will be reviewed by the league commissioner and any one he request to assist him. The league commissioner's decision will direct whether the protest will be denied, or whether the game will be replayed from the point of the protest, or will be forfeited. The decision of the league commissioner is final.

9.04 If any of the procedures for protest are not followed, the protest will not be accepted.

10.00 Cancellation/Postponement of Games

10.01 The League Commissioner shall have the authority to set, change, or reschedule date, time, and location of all games. Games may be rescheduled for any available day, Make up games most likely will be Saturday, or Sunday. Please be advised of this, and maintain Flexibility in your schedules to accommodate this rule. While we apologize for any inconvenience, this rule stands. **NO EXCEPTIONS.**

10.02 Games will not be postponed for any reason other than inclement weather or unfit playing conditions of the field, in which case games will be postponed by the League Office, the Facility Attendant, or the Officials before the game starts, or by the Officials after the games is in progress. A game in progress suspended for inclement weather or other cause, before a regulation five innings, (4-1/2 if the home team is ahead) have been played, is subject to a thirty (30) minute delay. After 30 minutes the game may be "called" and shall be rescheduled and replayed in its entirety (Exception: In Tournament play, games will be rescheduled and resumed at the exact point that play was suspended). If the first or subsequent game of a playing cycle is officially postponed due to unfit playing conditions, then the remaining games scheduled for that field are also postponed. (Exception: If a game is postponed due to lightning, subsequent games of the playing cycle may be played if the facility supervisor determines that the threat of lightning and/or rain has passed). In this instance the thirty (30) minute delay will not take affect. **Recorded cancellation information may be obtained by calling 703-777-0456.**

10.03 Dates and facilities designated by the League Office for regular season, postponed, playoff and tournament games must be met by all teams or a forfeit will result. Notification of makeup dates for postponed games will be made as soon as possible. After such notification, the responsibility of the League Office has ended.

11.00 Code of Conduct for Players and Others

11.01 Coaches, manager, and players shall not:

- a. At any time attempt or commit to laying a hand upon, shove, strike, or otherwise physical attack upon any official, facility supervisor, player, or spectator. Penalty: Ban from all Loudoun County PRCS activities.
- b. At any time verbally assault an official, facility supervisor, player, or spectator. Penalty: Minimum two game suspension, as determined by the Commissioner.
- c. Bait or be guilty of objectionable demonstrations of dissent at an official's decision, or refuse to abide by an official's decision. Penalty: Warning by official and/or ejection from the game for the player.
- d. Use unnecessarily rough tactics in the play of the game against the body or person of an opposing player. Penalty: Ejection from the game and suspension from the league until his / her case has been reviewed by the League Commissioner.
- e. Disobey or attempt to circumvent league rules and regulations or the intent thereof. Penalty: Suspension for the remainder of the season.
- f. Use profanity. At the umpire's discretion, if a player is using improper or excessive profanity the player will be ejected from the game.

11.02 No person or persons shall possess and/or partake in alcoholic beverages, illegal drugs, **or tobacco products** of any kind while participating either as a team member or spectator at programs administered by PRCS:

- a. First offense: Player shall be suspended for the team's next ten (10) games. Player will also be ineligible for any other Loudoun County league games during the suspension. Should the suspension be imposed with less than ten (10) games remaining in the season, the suspension will carry over to any post season tournament, and/or the next sport league in which the suspended player is enrolled.
- b. Second offense, and each offense thereafter: Suspension will double in number of games suspended (i.e., second

offense-twenty (20) games, third offense-forty (40) games, etc.).

c. Spectators will be asked to leave the facilities, and/or prosecuted.

d. In all cases, player/spectator is subject to prosecution.

e. Note that tobacco may be used areas other than "play areas" (softball fields, soccer fields, playgrounds, etc.). An acceptable location to use tobacco is a parking lot.

11.03 Any coach or manager who uses an ineligible player shall be automatically suspended from the next two games his/her team plays and will be placed on probationary status for a period of one calendar year.

11.04 Any coach, manager, or player who is placed on probationary status and is reported again for violating the "Code of Conduct" or league rules will be given a minimum penalty of suspension for the remainder of the season.

11.05 If a player, manager, or coach is ejected from a game, he/she must leave the park or facility in a timely manner and may not return for any other games played that night. **Any ejected player must sit out at a minimum their next set of games (Example – If a player gets ejected in a Monday league, but also play in a league prior to their next Monday game, they would sit out the next night they play.** If the suspended person does not leave the park or facility in a timely manner, or is guilty of a second offense during the suspension, he/she will be subject to additional disciplinary action as directed by the League Commissioner.

11.06 If a player, manager, or coach is ejected from two games their suspension will run through the remainder of the season. If a team has three (3) ejections by players, managers or coaches then that team will be suspended from participating for the remainder of the season.

11.07 All sections of rule **11.00**, Code of Conduct for Players and Others, are not subject to protest or review.

11.08 Proceeding to follow an umpire after a game in a confrontational manner to the umpire's room, to the parking lot, to his car, or out of a park/softball complex will result in a suspension of:

1st Offense – 4 Weeks

2nd Offense – 7 Weeks

3rd Offense – A 1 year suspension from all Loudoun County PRCS adult sports leagues. If a third offense is to occur you must apply in writing to be reinstated to compete in any Loudoun County Adult Sports league after your suspension has been served. Suspended participants are prohibited from coming to any site while the Loudoun County Adult Softball League is occurring. Violations at the end of the season will be assessed at the start of the new season.

12.00 Playing Rules

12.01 A team must have the required number of players present to start or continue a game. Requirements are:

a. Minimum of eight (8) players to start or continue a game.

b. If eight (8) players are present in the team area, these eight must start.

c. Additional players, up to ten (10), may be added to the end of the lineup at any time during the game without penalty. NOTE: Players listed in the starting lineup and not available at game time may be substituted for and re-entered under the reentry rule (Loudoun County interpretation: This does not apply when less than ten (10) players are present in the team area).

12.02 The first game of the playing cycle shall start at the scheduled game time unless the grace period is invoked. For second, third and fourth games of the playing cycle, teams are required to report to the umpire ready to play at the scheduled game time. Failure to have the required number of players (7) at "scheduled game time" shall result in forfeiture.

12.03 A 5-minute grace period from the scheduled starting time shall be permitted in order to assemble the required number of players for the 6:30 p.m. games, only. No grace period for remaining games, and any grace period used shall be included in the time limit. Example: If the 5-minute grace period is used and the game starts at 6:35, the game will end at 7:30. **If an umpire arrives late for the early games, the game will have a one-hour time limit from the time the game was scheduled. If the umpire arrives late for the late set the games will have a one-hour time limit for the point at which the 7:30 game ended. (Example: Game ends 7:37PM. The 8:30PM game shall end at 8:37PM.)** NOTE – There is no 5-minute grace period for umpires the first game.

* NOTE – The 5-minute grace period is given at all fields for first game only, to include 6:45 starts.

12.04 All games have a one-hour time limit in accordance with rule 12.05. Exception: Time limits for championship and 'if' games during post-season tournaments will be extended to 90 minutes if needed. If any game runs late the following game(s) will receive a 60 minute time limit regardless of start time. The only exception would be if the lights are required to be turned off prior to the end of the final game of the evening.. (Example: A game starts at 7:33PM because a prior game ran long, that game shall end at 8:33PM with the next game starting immediately after. The next game shall receive its full 60 minutes ending it at 9:33PM and the following game would end at 10:33PM provide they do not end early or late.)

12.05 Exception: Incomplete innings must be played in full unless the home team is winning after the visiting team bats or if inclement weather ends the game.

12.06 Full or half innings terminate immediately as the third out is made. New innings begin immediately as the third out of the previous inning is made.

12.07 The following rules will be enforced in order to speed up play:

- a. No infield or outfield warm-up after the 1st inning.
- b. After the first inning a pitcher will be allowed one warm up throw.

12.08 Extra Player (EP) - applies to all adult leagues:

- a. An extra player, referred to as an EP, may be used by any team, provided it is made known prior to the start of the game and his/her name is indicated on the lineup sheet or score sheet.
- b. The EP may enter the game on the defense for any player in the lineup. Both players remain in the game and bat their original position in the batting order. The insertion of the EP, on defense, for another player in the lineup, may occur as often as desired, with as many eligible players as desired.
- c. The EP may be substituted for at any time, either by a pinch runner or pinch-hitter, who then becomes the EP. The substitute must be a player who has not yet been in the game.
- d. If the EP is used in coed, all twelve (12) must kick and any ten (10) (five male and five female) can play defense. Defensive positions may be changed as long as the coed defensive positioning ratio is maintained. The batting order must remain the same.
- d. The EP may be withdrawn and re-entered once, provided players occupy the same batting positions whenever in the lineup.
- e. All leagues may kick up to 12 kickers using 2 EP's.

12.09 Should a lineup be reduced because of injury or any other reason, and a replacement is not available, that position vacated in the order will be an "out" taken in the batting order spot of the missing player(s). If an eligible replacement is available, that player must bat in the vacated position.

12.10 The home team's scorekeeper will be official.

12.11 All leagues will use a 3 ball / 2 strike count with one courtesy foul ball allowed after 1 strike. The second foul ball after 1 strike will be an out. The umpire will call a 0 / 0 count when the batter comes up to the plate. Again, a batter gets either 3 balls or 2 strikes (as opposed to 4 balls & 3 strikes as in Baseball).

12.12 Run Ahead Rule: 20 runs after three innings, 15 runs after four innings, and 10 runs after 5 innings.

12.13 The winning team is required to report the score of the game to the League Office during the next business day. If the game is tied, both teams must report the score. **Scores must be reported within two business days of your game. Scores that have not been received by 10AM of your last scheduled game will be considered a double forfeit. Teams that report they won, without providing a score, will receive a score of 1-0 for that game.**

12.14 Teams will pitch to their own batting lineup, but will not be required to play defense beyond the pitch. A defensive player will be allowed to position themselves at least 3 feet away from the pitcher.

- a. If the pitcher interferes or is struck by a kicked ball, then the play will be called dead and result is an automatic out.
- b. When pitching the ball must be rolled underhand in a slow speed (Bouncing is prohibited).
- c. The pitcher must remain in contact with the pitching rubber throughout his/her pitching motion.

d. If the pitcher's turn comes up in the kicking lineup, the kicking team will be allowed to make one pitching substitution per half inning.

12.15 A kicked ball must pass the 30-foot bunt line/mark in front of home plate for a fair ball ruling. The kicker must make contact with the ball behind the three foot kicking line. If the umpire declares the kicker was beyond the three foot line the kicker will be called out.

12.16 Baserunners must remain in contact with the base until the ball has been kicked. If the runner leaves the base early the play will be called "dead" and the runner will be "out". The baserunner will also be decelerated out if he/she runs outside of the base path to avoid being tagged.

12.17 Fielding rules:

a. No more than 6 defensive players may position themselves in the infield (including pitcher and catcher). All other defenders must line-up in the outfield area.

b. In co-rec leagues, a **maximum of 3 men and 3 women must play in the infield.** All remaining players will line-up in the outfield. Substitutions shall be on a same sex basis.

c. **A runner may be called out by applying a tag or hitting them with the ball below the shoulders.**

12.18 Coed league special rules:

a. Teams shall be required to have a minimum of four (4) men and four (4) women in the lineup at all times. If a team plays with nine (9) players, five of one sex and four of the opposite sex, the vacant slot in the batting order will be recorded as an 'out' each time that slot comes up in the batting order. Team may play more women in their lineup without penalty. Six (6) men and six (6) women are required in the lineup if the EP is used.

b. The offensive batting order may begin with either sex, but thereafter the sexes shall alternate.

c. Substitutions shall be on a same sex basis.

d. *Their is no requirement to where men and women play in the field in COED.*

e. *A lineup may contain more females than males. If so females may follow females in the batting order. However males may never follow males in the batting order (except when playing down and taking the out). If the game does begin with more females than males the team may later add male player(s) between the first two consecutive female players in the lineup.*

12.19 Church league special rules:

a. All players must be affiliated with the church for which they play, and the roster must be signed by the Pastor.

b. To be "affiliated" each player must attend two (2) church functions per month

c. All church leagues will be allowed to use two (2) extra batters in the batting order.

12.20 When duel bags are being used at first base the ASA rule will be enforced.

12.21 Courtesy runner rule. One courtesy runner is allowed per half inning. **Any player (on your 25 player Loudoun County Roster)** may be the courtesy runner. The courtesy runner may only enter a game during dead ball periods. If the courtesy runner's turn at bat occurs while they are on base, an out will be declared and they will be removed from the base to bat. In COED play, male courtesy runners can only be used for male runners and female courtesy runners can only be used for female runners.

12.22 Stealing is not permitted in any divisions.

13.00 Playoffs

13.01 At the conclusion of the regular season, the best eight (8) teams are eligible for the playoffs. Exception: Teams in divisions that are subdivided by East, West, North, and/or South will advance only if they fit in any of the following scenarios:

Scenario 1: Friday COED C-West has six (6) teams and Friday COED C-East has six (6) teams. The top four teams in both West and East divisions of Friday COED C will advance.

Scenario 2: Wednesday Men's C-West has seven (7) teams and Wednesday Men's C-East has seven (7)

teams. Four teams in both West and East divisions of Wednesday Men's C will advance.

The purpose of this rule is to clarify the playoff system. The Commissioner retains the right to establish a playoff bracket not spelled out in this rule.

13.01 Tournament seeding and regular season standings are determined by the following:

- a. winning percentage
- b. head-to-head results
- c. least runs allowed
- d. total runs scored
- e. total wins
- f. coin flip

14.0 Corporate/Social COED Special Rules

14.01 Teams can field a maximum of 10 players. If a team fields the maximum 10, the ratio of male to female players must be no more than 7 male players and no fewer than 3 female players.

14.02 Teams can bat up to 12 kickers in the starting line-up. The ratio of male kickers to female kickers must be 2 to 1 (the exceptions are noted below). This means that a team can bat 8 men and 4 women. You can bat a maximum of 8 women in the lineup.

14.03 Defensive teams are permitted to field seven (7) men and three (3) women.

14.04 When a team plays less than four (4) female kickers, the line-up can not have more than three male kickers in a row.

14.05 If a team cannot field ten players, they are permitted to play with as few as 8 players. The minimum number of women players is two. If a team has only two women, they are only allowed to field 8 players (6 men/2 women) and must take an automatic out.

Special Line-up restrictions

1 – Male	6 - Male
2 – FEMALE	7 - Male
3 - Male	8 - FEMALE
4 – Male	9 - Male
5 – FEMALE	10 – Male

14.06 You may play more than 3 females in lineup as long as the lineup never has more than three males in a row

15.00 Addendum

15.01 Umpires

- a. Umpires will notify the county off **ALL** ejections within a 24 hour time period.
- b. Umpires shall notify the county facility attendants of any actions that threaten them bodily harm immediately.
- c. The county will track team umpire complaints that are provided in writing (to include emails) and turn them over to the umpire association within a 7 day period.
- d. The county has the right to request an umpire no longer work certain level games or games in general based on performance or after receiving a legitimate complaint.

